

**Long term Plan New Curriculum
With changes reflected for new curriculum**

Year	Autumn	Spring	Summer
1	<u>1st Half Term</u> <u>Topic : Ourselves</u>	<u>1st Half Term</u> <u>Topic : Toys</u>	<u>1st Half Term</u> <u>Topic : Plants</u>
Trips	<u>Description:</u>	<u>Description:</u>	<u>Description:</u>
?	<p>History</p> <p>Science: Animals including humans Working scientifically</p> <p>Art and Design: Self portraits Mark making</p> <p>Music Simple songs chants, rhymes Tuned/untuned instruments</p> <p>Design and Technology: Food: basic principles of varied and healthy diet</p> <p>Literacy NF-Lists, labels, captions 2 weeks NF-Instructions 2 weeks F-Stories with patterns 2 weeks P-Poems with song and pattern 2 weeks</p> <p>Maths</p> <p>PE Gymnastics</p> <p>Computing New beginnings</p> <p>RE – Thanking God for nature (6 hours)</p>	<p>Science – Everyday Materials Working scientifically</p> <p>Art and Design: Close observational drawing Mark making</p> <p>Design and Technology Mechanisms/pop ups</p> <p>Music Musical patterns pitch</p> <p>Literacy</p> <p>Maths</p> <p>PE The Magic Toys’ Dance</p> <p>Computing bee bots</p> <p>RE – Belonging (7 hours) SEAL – Going for Goals</p>	<p>Science - Plants Working scientifically</p> <p>Art and Design: Close observational drawing Mark making</p> <p>Clay tiles Rubbings</p> <p>Music Listening to quality live and recorded music.</p> <p>Design and Technology: Design own seed packet</p> <p>Literacy</p> <p>Maths</p> <p>PE Athletics</p> <p>Computing Seal –Relationships</p> <p>RE</p>

			Books and Stories (10 hours) Animals important in Hindu religion
	2nd Half Term Topic : Houses and Homes Description:	2nd Half Term Topic : Toys Description:	2nd Half Term Topic : Holidays/Weather Description:
	<p>History: Changes in living memory – Our school</p> <p>Geography: :Geographical Skills and field work: Geography of the school and surrounding areas Aerial photos, maps and basic symbols Identify UK on world map</p> <p>Art and Design Printing, wall paper patterns William Morris Mark making</p> <p>Design and Technology Shoobox houses (making and joining) Technical Knowledge: making stiffer, stronger and more stable</p> <p>Music Listening and repeating rhythms in song and instruments</p> <p>Literacy F-Stories with familiar settings 4 weeks NF-Explanations 2 weeks P-Poems with rhymes 1-2 weeks</p> <p>Maths</p>	<p>Art and Design Mark making</p> <p>Design and Technology Making, select material/joining. Puppets</p> <p>Music Musical patterns pitch</p> <p>Literacy</p> <p>Maths</p> <p>PE Games</p> <p>Computing SEAL- Good to be me RE – Easter (3 hours) instruments.</p>	<p>Science: Seasonal Changes Working scientifically</p> <p>Geography: Human and Physical Geography: Seasonal and daily weather patterns Basic Geographical vocabulary Geographical Skills and field work: Identify UK on world map</p> <p>Art and Design Postcard painting Mark making</p> <p>Design and Technology: Food: Understand seasonality (KS2 Pos)</p> <p>Music Instruments and symbols Rhythms of tuned and untuned instruments</p> <p>Literacy</p> <p>Maths P.E. Tennis Cricket SEAL – Changes</p>

	<p>PE Dance</p> <p>Computing e-safety SEAL – Getting on and falling out Say no to bullying</p> <p>RE Light Christmas (4 hours)</p>		<p>Computing how to save and retrieve our work</p> <p>RE Books and Stories (10 hours) Animals important in Hindu religion</p>
2 Trips	<p><u>1st Half Term</u> <u>Topic : Fighting Fit</u> <u>Description:</u></p>	<p><u>Description:1st Half Term</u> <u>Topic : Fire</u> <u>Description:</u></p>	<p><u>1st Half Term</u> <u>Topic:St Lucia</u></p>
	<p><u>Science: Animals including humans</u> <u>Working scientifically</u> <u>Art:</u> <u>Portraits</u> Pencil (tone) and scan – Crazy Talk (ICT)- link to Science Fighting Fit</p> <p><u>Art</u> <u>Printing – Make simple marks on rollers and printing palettes</u> <u>Take simple prints eg mono printing</u> <u>Build repeating patterns and recognise pattern in the environment- <u>Link to Science</u></u> <u>Design more repetitive patterns</u> <u>Mark making</u></p>	<p><u>History (GFOL)</u></p> <p><u>Art:</u> <u>Collage</u> Fold, crumple, tear and overlap papers Fire Of London work Work on different scales</p> <p><u>Music</u> Respond to stimuli of stories. Focus on pitch Control the pitch of the voice Know that pitch can be used to describe action.</p> <p><u>Design and Technology: design a fire engine</u></p>	<p><u>Geography (St Lucia): Location knowledge</u> <u>Place knowledge</u> <u>Compass directions: linked to Maths</u> <u>Map skills</u></p> <p><u>Art</u> <u>Painting– Watercolours and mixing</u> <u>Collage</u> <u>Mark making</u> <u>3D work</u></p> <p><u>Music</u> Make sounds of different duration on pitched and unpitched percussion</p>

	<p><u>Understanding English, Communication and Languages</u> 2A NF- Information texts 2A F- Traditional tales 1A Poetry- repetitive poems</p> <p><u>Understanding physical development, health and well being</u> Gymnastics Music- What is meant by pulse or steady beat How to control a pulse What is meant by rhythm. recall and copy rhythmic patterns Use pulse and rhythm to create an accompaniment for a chant or song</p> <p>SEAL – New beginnings RE – Signs and Symbols ICT Links DT – Cut/peel/grate/chop – food and instructions- link to Science healthy eating.</p>	<p>Technical knowledge – wheels and axles</p> <p><u>Understanding English, Communication and Languages</u> Recounts Stories involving fantasy- dragon stories</p> <p><u>Understanding physical development, health and well being</u> Games SEAL – Going for Goals RE – Easter</p> <p>ICT Links</p> <p>Use their voices to make a variety of long and short sounds.</p>	<p>instruments. To combine long and short sounds to fit in with a steady pulse. Create a performance as a group with the focus on dynamics and pitch.</p> <p>DT Construction-making shelters Technical Knowledge: making stiffer, stronger and more stable</p> <p><u>Understanding English, Communication and Languages</u> Recounts Quest and Adventure Stories</p> <p><u>Understanding physical development, health and well being</u> Dance SEAL – Getting on and falling out Say no to bullying ICT Links</p>
	<p><u>2nd Half Term</u> <u>Topic: Famous People</u></p> <p><u>Description:</u> <u>Henry V111</u></p>	<p><u>2nd Half Term</u> <u>Topic : Borehamwood Rules</u> <u>Description:</u></p>	<p><u>2nd Half Term</u> <u>Topic: Our gardens</u></p> <p><u>Description:</u></p>
	<p>Art: Painting/ICT Mark making Pattern/ textile work linked to History</p>	<p>History: Significant historical events in their own locality – film industry in Borehamwood. Elstree Studios. Geography: Location knowledge Place knowledge</p>	<p>Science: Plants Working scientifically</p> <p>History: Authors</p>

	<p><u>Understanding English, Communication and Languages</u> Postcards and letters Stories with familiar settings Poetry (traditional poems) Christmas</p> <p><u>Understanding physical development, health and well being</u> Tennis SEAL – Changes RE – Christmas RE – Easy questions, difficult answers (5 hours) ICT Links</p> <p>Music Use different voices and find their singing voice Sing with others Control pitch Control the expressive elements, eg timbre, dynamics, tempo Listen carefully and develop their aural memory Listen and recall.</p>	<p><u>Compass directions: linked to Maths</u> <u>Map skills</u></p> <p><u>Science: Plants</u> <u>Working scientifically</u></p> <p><u>Understanding English, Communication and Languages</u> Instructions Poetry- senses Other cultures (RE)</p> <p><u>Understanding physical development, health and well being</u> Athletics Seal –Relationships RE – Religious Leaders (5 hours) ICT Links</p> <p><u>Music</u> Explore tempo, timbre and dynamics How sounds can be used descriptively Music can describe an environment Explore how sounds can be changed create a class composition, combining layers of sound within simple structures</p> <p><u>Art:</u> Textiles using natural dyes</p>	<p><u>Art:</u> <u>Portraits</u> Pencil (tone) and scan – Crazy Talk (ICT)</p> <p><u>Understanding English, Communication and Languages</u> Information Texts Stories by the same author- Anthony Browne/Roald Dahl</p> <p><u>Understanding physical development, health and well being</u> Games SEAL Good to be me RE – Special places (7 hours)</p> <p>ICT Links</p> <p>Music Sing simple songs, chants and rhymes with focus on pitch and dynamics. Copy pitch and rhythm of lines and/or tunes. Produce sound sequences. Call and response songs, sound stories. Sing up- good to be me, just like me. Listen to heart beats before and after physical activity.</p>
Year 3	<u>1st Half Term</u>	<u>1st Half Term</u>	<u>1st Half Term</u>

Trips	<p align="center"><u>Topic : Flintstones</u></p> <p><u>Description:</u></p>	<p align="center"><u>Topic: Forces and Magnets</u></p> <p><u>Description:</u></p>	<p align="center"><u>Topic : Local area</u></p> <p><u>Description:</u></p>
	<p><u>History:</u> Changes in Britain – stone age to iron age.</p> <p><u>Geography:</u> <u>Geographical skills and fieldwork:</u> map-reading</p> <p><u>Art and Design</u> Cave painting. Pencil and observation.</p> <p><u>Design and Technology:</u> <u>Food:</u> understand and apply the principles of a varied and healthy diet</p> <p><u>Music</u></p> <p><u>Literacy</u> Narrative: Story for younger children. Non-fiction: Non-chronological reports. Fact book about the Iron Age.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u></p> <p><u>MFL</u></p> <p><u>RE</u></p>	<p><u>Science:</u> Light Forces and Magnets Working scientifically</p> <p><u>Design and Technology</u> Design, Make, Evaluate Magnet game</p> <p><u>Music</u></p> <p><u>Literacy</u> Non-fiction: instructions to play a game. Packaging text. Poetry: shape poems.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>Geography</u> <u>Locations knowledge:</u> UK – counties, cities and topographical features eg mountains and rivers, impacts of features on people. <u>Record physical features in the local area including sketch maps, graphs and digital technologies.</u></p> <p><u>Art and Design</u> Andy Goldsworthy – natural sculptures.</p> <p><u>Design and Technology</u> Make traditional UK recipes for savoury dishes – what is grown here and how do we cook it? Seasonal vegetables.</p> <p><u>Music</u></p> <p><u>Literacy</u> Letters to MPs, local mayor etc.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p>

			<u>RE</u>
	<p align="center">2nd Half Term Topic : Active Earth</p> <p>Description:</p> <p><u>Science - Rocks</u></p> <p>Geography: Physical Geography Volcanoes, earthquakes, Place Knowledge: European country Geographical Skills and field work: Ordnance survey maps</p> <p>Art and Design</p> <p><u>Design and Technology</u> Technical knowledge: Hydraulics – to make an erupting volcano/ moving tectonic plates</p> <p>Music</p> <p>Literacy Play-script – episode of the Flintstones. Poetry to perform: volcanoes and onomatopoeia.</p> <p>Maths</p> <p>PE Computing MFL</p> <p>RE</p>	<p align="center">2nd Half Term Topic : Roman Empire</p> <p>Description:</p> <p><u>History:</u> Roman Empire effect on Britain.</p> <p>Art and Design Drawing and making mosaics. Exploded art.</p> <p><u>Design and Technology</u> Technical Knowledge: Pulleys and levers. Aqueduct building.</p> <p>Music</p> <p>Literacy Narrative: Roman myths and super heroes. Report writing.</p> <p>Maths</p> <p>PE Computing MFL</p> <p>RE</p>	<p align="center">2nd Half Term Topic : The Lorax</p> <p>Description:</p> <p><u>Science: Plants</u> Animals, including humans. Working scientifically</p> <p>Art and Design</p> <p><u>Design and Technology:</u> Not this half term</p> <p>Music</p> <p>Literacy British Author Study – Dr Seuss, The Lorax. Animal adventure/mystery stories.</p> <p>Maths</p> <p>PE Computing MFL</p> <p>RE</p>
4	1st Half Term	1st Half Term	1st Half Term

Visits	<u>Topic : Robots</u> <u>Description:</u>	<u>Topic : Water</u> <u>Description:</u>	<u>Topic : Europe</u> <u>Description:</u>
? Rivers?	<p><u>Science: Electricity</u> <u>Sound</u> <u>Working scientifically</u></p> <p><u>Art and Design</u> <u>Mark making</u></p> <p><u>Design and Technology</u> <u>Technical knowledge: bulbs, buzzer, switches and motors.</u> <u>Robots – circuit building.</u></p> <p><u>Music</u></p> <p><u>Literacy</u> <u>Explanations.</u> <u>Stories from imaginary worlds.</u></p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>Science: States of matter</u> <u>Working scientifically</u></p> <p><u>Geography: Rivers.</u> <u>Thames/Amazon</u></p> <p><u>Art and Design</u> <u>Mark making</u></p> <p><u>Design and Technology</u> <u>Technical knowledge</u> <u>Bridge building – pulley systems.</u></p> <p><u>Music</u></p> <p><u>Literacy</u> <u>Information texts.</u> <u>Stories that raise issues and dilemmas.</u></p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u> <u>RE</u></p>	<p><u>Geography:</u> <u>Human Geography: European community – trade and water. Global commerce, map-reading, compare eastern Europe eg. Poland with UK. Location knowledge: using maps</u> <u>Place knowledge</u> <u>Geographical Skills and field work:</u> <u>Ordnance survey maps</u></p> <p><u>Art and Design</u></p> <p><u>Design and Technology</u> <u>Foods from Europe – learning to cook and seasonal foods. Link to Maths – shopping budget programme.</u></p> <p><u>Music</u></p> <p><u>Literacy</u> <u>Stories from other cultures.</u> <u>Persuasive texts.</u></p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u> <u>RE</u></p>
	<u>2nd Half Term</u>	<u>2nd Half Term</u>	<u>2nd Half Term</u>

	<u>Topic : Anglo-saxons</u> <u>Description:</u>	<u>Topic : Habitats</u> <u>Description:</u>	<u>Topic : Ancient Egypt</u> <u>Description:</u>
	<p><u>History</u> Britain settlement – Anglo-Saxons and Scots.</p> <p><u>Art and Design</u> UK sculptors eg. Anthony Gormley.</p> <p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Plays. Recounts.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>Science: Living things and their habitats</u> Animals, including humans. Working scientifically</p> <p><u>Art and Design</u></p> <p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Creative images – poetry.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>History</u> Achievements of early civilisations (Ancient Egypt).</p> <p><u>Art and Design</u></p> <p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Stories with historical settings. Poetry exploring form.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>
5 Trips	<p><u>1st Half Term</u> <u>Topic : Space Odyssey</u> <u>Description:</u></p>	<p><u>1st Half Term</u> <u>Topic : changing materials</u> <u>Description:</u></p>	<p><u>1st Half Term</u> <u>Topic : Mayan Civilisation</u> <u>Description:</u></p>
	<u>Science: Earth and Space</u>	<u>Science: Properties and changes of</u>	<u>History</u>

	<p>Forces. Working scientifically</p> <p>Art and Design</p> <p>Design and Technology Technical knowledge Moon buggies and space- technology – mechanised joints eg gears, pulleys,cams</p> <p>Music</p> <p>Literacy Non-chronological reports, recounts, newspapers. Poetry about space.</p> <p>Maths</p> <p>PE Computing MFL RE</p>	<p>materials Working scientifically</p> <p>Art and Design</p> <p>Design and Technology Food: prepare and cook a variety of savoury dishes using a variety of cooking techniques – linked to Science</p> <p>Music</p> <p>Literacy Instructions (cooking). Older literature.</p> <p>Maths</p> <p>PE Computing MFL</p> <p>RE</p>	<p>Mayan civilisation.</p> <p>Art and Design</p> <p>Design and Technology Technical knowledge Sewing project – running, blanket and cross stitches.</p> <p>Music</p> <p>Literacy Stories from other cultures. Dramatic conventions.</p> <p>Maths</p> <p>PE Computing MFL</p> <p>RE</p>
	<p>2nd Half Term Topic: Edward the Confessor Description:</p>	<p>2nd Half Term Topic: The Lion King Cycle of Life Description:</p>	<p>2nd Half Term Topic: Mayan Civilisation Description:</p>
	<p>History: Viking and Anglo-Saxon struggle for England.</p> <p>Art and Design – Tapestry</p> <p>Design and Technology:</p>	<p>Science: All living things and their habitats Animals, including humans</p> <p>Working scientifically</p> <p>Art and Design</p>	<p>Geography: South America Place Knowledge: Location knowledge: Human and physical: habitats, climates, vegetation belts, compare to UK Geographical Skills and field work:</p>

	<p>Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Author – How to train your dragon – Cresseda Cowell. Film narrative.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Traditional stories, fables and myths. Poetry.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p>Eight points of compass 6 figure grid reference Digital Mapping</p> <p><u>Art and Design</u></p> <p><u>Design and Technology</u> South American cooking – learning a range of cooking techniques (herbs and spices)</p> <p><u>Music</u></p> <p><u>Literacy</u> South American poetry.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>
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6 Trips	<p align="center"><u>1st Half Term</u> <u>Topic : Ancient Greece</u> <u>Description:</u></p>	<p align="center"><u>1st Half Term</u> <u>Topic : Galapagos</u> <u>Description:</u></p>	<p align="center"><u>1st Half Term</u> <u>Topic : Battle of Britain</u> <u>Description:</u></p>
? Battle of Britain	<p><u>History</u> Ancient Greece – legacy of culture.</p> <p><u>Geography</u> <u>Location knowledge: wider view of Europe</u> <u>Geographical Skills and field work:</u> 6 figure grid references 8 point compass</p> <p><u>Art and Design</u> Greek pots. Mark making</p> <p><u>Design and Technology</u> Greek Temples – woodwork Textiles - toga-making sewing. Food - Greek food.</p> <p><u>Music</u></p> <p><u>Literacy</u> Biography, Autobiographies of Greek Gods and Heroes. Short stories with flashbacks. Formal and informal writing.</p> <p><u>Maths</u></p>	<p><u>Science: Evolution and inheritance.</u> <u>Working scientifically</u></p> <p><u>Art and Design</u> Mark making</p> <p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Argument.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>History</u> A study of the Battle of Britain.</p> <p><u>Geography –</u> <u>Geographical Skills and field work:</u> Map reading Trade routes</p> <p><u>Art and Design</u> Observational drawing Mark making</p> <p><u>Design and Technology</u> Food: Cooking – rationing recipes for savoury dishes.</p> <p><u>Music</u></p> <p><u>Literacy</u> Author – Michael Morpurgo/ Carrie’s War. Journalistic writing.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u></p>

	<p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>		<p><u>MFL</u></p> <p><u>RE</u></p>
	<p align="center"><u>2nd Half Term</u> <u>Topic : Living Things</u></p> <p><u>Description:</u></p>	<p align="center"><u>2nd Half Term</u> <u>Topic : Flash, Bang, wallop</u></p> <p><u>Description:</u></p>	<p align="center"><u>2nd Half Term</u> <u>Topic : Human Body</u></p> <p><u>Description:</u></p>
	<p><u>Science:</u> Living things and their habitats Working scientifically</p> <p><u>Geography</u> <u>Human and physical geography</u> Vegetation zones, biomes and climate influences on animals.</p> <p><u>Art and Design</u></p> <p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Poetry Fact book linked to topic.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u></p>	<p><u>Science:</u> Light Electricity Working scientifically</p> <p><u>Art and Design</u></p> <p><u>Design and Technology</u> Technical knowledge: apply computing to programming Robolab</p> <p><u>Music</u></p> <p><u>Literacy</u> Power of imagery – poetry.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>	<p><u>Science:</u> Animals, including humans Working scientifically</p> <p><u>Art and Design</u></p> <p><u>Design and Technology:</u> Not this half term</p> <p><u>Music</u></p> <p><u>Literacy</u> Fiction genres eg. Adventure. Extending narrative.</p> <p><u>Maths</u></p> <p><u>PE</u> <u>Computing</u> <u>MFL</u></p> <p><u>RE</u></p>

	<u>MFL</u> <u>RE</u>		
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Actions:

Art skills ladder/programme/scheme

Music skills ladder

PE – scheme – develop further

Clear grammar, vocab and punctuation skills ladders for year groups

Literacy – map out genres

Maths

Talk to Kerry G re genre mapping