



'Noughts and Crosses' instructions

Number of players – 2 pupils

Aim of the game – practise reading targeted graphemes (e.g. digraphs) in words

Preparation: Use a Noughts and Crosses baseboard template. Write a word in each box featuring the graphemes you have covered (Visually similar words are ideal to encourage close scrutiny e.g. 'spoon' and 'soon').

Create 5 cards marked with an X and 5 marked with a 0 to fit the boxes.

Rules:

1. It is played like normal noughts and crosses. One player has the **xs**, the other has the **0s**.
2. First player decides where he/she wants to put their card and reads the word in that box on the baseboard. If read correctly the card is put on the box, if not it is removed and it is the other players go.
3. The winner is the first to make a line.